18 ORAL PRESENTATIONS ON INNOVATION

Session	Abstract N°	Codage	Nom & Prénom	Ville	Titre
Oral Presentations On Innovation Session 1 Thursday March 26 9.30-11.00 Track 2 bis HSC Room 10	138	OPOI_001	Ait Errami Adil		Développement et évaluation d'un simulateur endoscopique "home-made" à faible coût pour la formation des résidents à la polypectomie et à l'hémostase endoscopique
	M2	OPOI_002	El Mendery Ayoub		Virtual reasoner : application de simulation par VR immersive pour l'évaluation et le renforcement du raisonnement clinique des professionnels de santé des services des urgences
	M2	OPOI_003	Benhadi Oumaima		Raisonneur AI : your AI clinical reasoning and bias mentor
	43	OPOI_004	Alhuthali Hisham		Medical Anesthesia Simulator : An Advanced AI-Powered Training Platform for Medical Professionals
	14	OPOI_005	Tafali Aliaâ		Développement d'un logiciel pédagogique interactif pour l'apprentissage des instruments chirurgicaux en chirurgie plastique
	18	OPOI_006	Badreddine Labakoum		Design Workflow and 3D Printing of Customized Hepatic Models with Tumors for Surgical Simulation and Teaching
	11	OPOI_007	Fawzy Ahmed		Master your surgical skills and abilities at home through a highfidelity low-cost simulation models
	88	OPOI_008	Oubejja Houda		Congenital Wall defect anomalies : Development of a low cost easy to make simulator
	13	OPOI_009	Ribag Yassamina		Innovative surgical training : Transforming discarded aesthetic surgery specimens into surgical training tools
Oral Presentations On Innovation Session 2 Friday March 27 9.30-11.00 Track 2 bis HSC Room 10	M2	OPOI_010	El Hour Sara		Timep : knowledge that lasts
	68	OPOI_011	Amasloukh Fatima Ezzahra		SimuBase: A Smart & Standardized Simulation Scenario Compendium for Scalable and High-Fidelity Medical Training
	74	OPOI_012	Muthoni Vanesa		Simulation based learning in Microbiology Education.
	163	OPOI_013	Assila Halima		The Use of Mind Maps as a Complementary Learning Resource in Medical Virology Education
	152	OPOI_014	Fahem Mohamed Aziz		Puzzling Parasitology : A summative application of Gamification in the teaching of parasite cycles and infectious diseases
	93	OPOI_015	Abid Brahim		Anapatho'Cards : Development and Evaluation of a Hybrid Serious Game–Based Platform for Learning Pathological Anatomy, with a Pilot Module in Colorectal Cancer
	66	OPOI_016	Zekraoui Yasmine		DermatoCards : A Gamified Card-Based Tool to Train Clinico-Dermoscopic Reasoning in Cutaneous Tumors.
	73	OPOI_017	Elmahdaoui Sanaa		Apprentissage par le jeu en soins intensifs : retour d'expérience du serious game "Criticup : l'intensif devient compétitif"
	130	OPOI_018	Aboukad Khadija		Design and Evaluation of a Serious Game "ResusSkills" for Clinical Learning and Performance Analysis of Health Sciences Students